

ARCS: THE MOTIVATIONAL DESIGN MODEL

PRESENTED BY ERICA, KATHY, SARAH



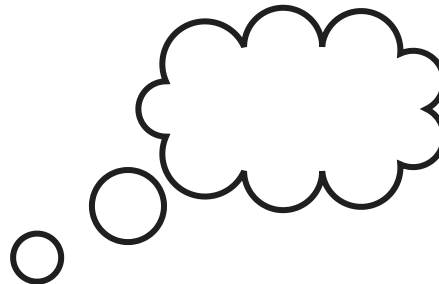
ATTENTION!
ACHTUNG!
ATENCIÓN!



PERCEPTUAL AROUSAL: TO
CAPTURE AND CREATE
CURIOSITY



INQUIRY AROUSAL:
INCREASING CURIOSITY BY
ASKING QUESTIONS,
THINKING CHALLENGES,
SCENARIOS, AND
PARADOXES



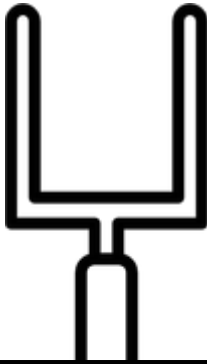
VARIABILITY:
VARIATIONS IN
PRESENTATION,
GROUPINGS, ETC.





RELEVANCE

GOAL ORIENTATION:
PRESENTED BY TEACHER
OR DEFINED BY STUDENTS



MOTIVE MATCHING:
LEARNERS HAVE CHOICES
SUCH AS TYPES OF
PRESENTATION AND ROLES
WITHIN A GROUP



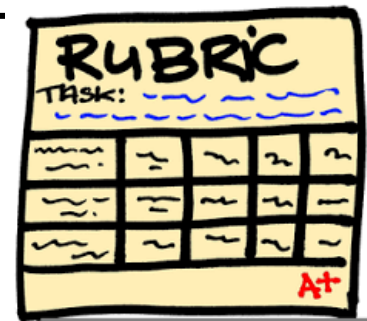
FAMILIARITY: TYING
INSTRUCTION INTO THE
LEARNER'S
EXPERIENCES





CONFIDENCE

PERFORMANCE
REQUIREMENTS: GAUGING
SUCCESS BY USING
CRITERIA OR RUBRIC TO
EVALUATE



SUCCESS OPPORTUNITIES:
MODEL AND SUPPORT
ACTIVITIES BEFORE
INDEPENDENT PRACTICE



PERSONAL CONTROL:
PROVIDES FEEDBACK
AND RECOGNIZES
PERSONAL EFFORT





NATURAL CONSEQUENCES:
SOLVE AND SHARE REAL-
WORLD PROBLEMS AND
SOLUTIONS



POSITIVE CONSEQUENCES:
VERBAL PRAISES, AWARDS,
INCENTIVES ON PERSONAL
EFFORTS



EQUITY: CONSISTANT,
KNOWN PERFORMANCE
REQUIREMENTS FOR ALL

